ACM Creativity and Cognition 2013

Location: Bldg 6, Level 4, Rm 40

Posters and Demos Session 1
2pm-3:30 Wed 19th June

Posters
The Role of Instrumental Emotion Regulation in the Emotions-Creativity Link: How Worries Render Neurotic Individuals More Creative, Angela K.-Y. Leung, Shyhnan Lou, Lin Qin, Lethy Kwan, Chi-Yue Chiu and Jose C. Yong.
Mood and Creativity: An Appraisal Tendency Perspective, Alvin de Rooij and Sara Jones.
I Contain Multitudes: Creativity and Emergent Narrative, Ruth Aylett and Sandy Louchart.
Factors affecting audience perceptions of agency in human-computer musical partnerships, Andrew Brown, Toby Gifford and Bradley Voltz.
Design Constraints in Fashion Store Design Processes, Anders Haug and Mia Borch Münster.
The Creative Assessment of Rich Ideas, Ricardo Sosa and Andy Dong.
The Creative Personality: Composers of Music, Their Inspirations and Working Methods, Sandra Garritto, Sean Bernard and Jane Davidson.
Using Data Visualization in Creativity Workshops: A New Tool in the Designer’s Kit, Graham Dove, Sara Jones, Amanda Brown, Alison Duffy and Jason Dykes.

Demonstrations
Iterative Physical Rehabilitation Modules, Bert Bongers, Stuart Smith, Michelle Pickrell, Rebecca Hall and Victor Donker.
Recall that Moment - An Evaluation Tool for Collaborative Narrative Interface, Damian Hills.
Makin’ J*od* Cake - The Innocent, the Vulgar, and the Scary - Proposal for an Installation, Daniel Cermak-Sassenrath, Jennia Gavin and Matthew Martin.
Shadow Showdown, Jennia Gavin, Matthew Martin and Daniel Cermak-Sassenrath.
Filtering the W*, Clinton Watkins and Daniel Cermak-Sassenrath.

Creativity
oc13.assimilate.net - Explorations in Creativity, Damian Hills.
Translations 2.2013, João Dos Santos.

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Posters and Demos Session 2
4pm-5:30pm Wed 19th June

Posters
Empowering Cognitive Fixedness, Yukari Nagai and Deny W. Junaidy.
Co-Creation Model for Traditional Artisans in the Current Creative Environment, Deny W. Junaidy and Yukari Nagai.
Designing for Interactive and Collective Mobile Creativity, Ju Hyun Lee, Mi Jeong Kim and Mary Lou Maher.
Creativity Support in Serious Games for Dementia Care, Anja Sisarica, Neil Maiden, Dalia Morosini, Lucia Pannese, Malcolm Rose and Kevin Pudney.
Utilizing Music Technology as a Model for Creativity Development in K-12 Education, David Rosen, Erik Schmidt and Youngmoo Kim.
Creating Reflections in Public Emotion Visualization: Prototype Exploration on Traffic Theme, Jiayu Wu, Zheyong Fu, Zhiyuan Liu, Xu Lin, Jiaju Tang, Jiajia Pan and Chen Zhao.
Enhancing Orientation and Mobility Skills in Learners who are Blind through Videogaming, Jaime Sánchez, Matias Espinzoa and Manja Deforina Campos.
Closing the Gaps: Toward Unifying and Deepening the Study of Creativity, Scott Dexter and Aaron Koobelt.
Sketch Master - A Sketch Game for Collecting Exploratory Data, Chih-Pin Hsiao, Nicholas Davis, Shuangpin Chen, Binjie Sun, Rui Chen and Ellen Yi-Luen Do.

Demonstrations
The Agent Designer Toolkit, Alexander Martin and Oliver Brown.
Folded Sensitive Surface, Ingrid Maria Pohl.
Drawing in the Lamposcope, Viveka Weiley and Matt Adcock.
Emotional Creativity, Barbara Rauch.

Creativity
Iterative Intersectioning, Jennifer Seевинк.

Location: Eugene Goosens Hall, ABC Ultimo Centre

Art Exhibition
17th-20th June

HOST, Patricia Adams
Improvising Consciousness: The Davian Turn, Josephine Anstey, Dave Pape, Devin Wilson.
Dreaming Machine #3 (prototype 2), Benjamin David Robert Bogart & Philippe Pasquer
Emest Edmonds, Shaping Space Sussex
Fold #1, Chris Bowman
Dropsketch Installation, Sean Clark
Generating Electronica, Arne Eigenfeldt
Site Weave, Shannon Novak
Homed friendship, Barbara Rauch
Exodus, Martin Riser
The Worry Ball, Thomas Marcusson, Livia Giocomini, Stephanie Rajalingam and Ernesto Sumankho (SCISSORS)

Concert
Wed 19th June 7.30pm

 дервация: Improvisation for Tenor Saxophone and Interactive Performance System: Benjamin Carey
A Live Coding Improvisation: Renick Bell
Alignment - Improvised Gestural Performance: Mary Mainsbridge
Sound Stream: Andrew Johnston, Linda Walsh (oboe)
Improvising Consciousness: The Davian Turn: Josephine Anstey, Dave Pape, Devin Wilson
Audio Arc: An Audio-Spatial Game Using Mobile Phone Ringtones: Jonathan Duckworth, Jennifer Lade.
1 & L’A New Piece for the AirSticks – A New Interface for Electronic Percussionists: Alon Ilsar, Mark Haverly, Andrew Johnston
Backgammon: Oliver Bown, Aengus Martin.
Line studies no. 1 for piano and computer: David Kim-Boyle
Flow Forms: Bill Hsu (interactive animation), Laura Altman (clarinet), Jennifer Seevinck.
Makin’ Jod* Cake - The Innocent, the Vulgar, and the Scary - Proposal for an Installation, Matthew Martin and Daniel Cermak-Sassenrath.
Filtering the W*, Clinton Watkins and Daniel Cermak-Sassenrath.

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